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Bird Carving Sequence	
Reference Materials	Pictures, patterns, Habitat plans, Etc.,
Habitat - plan or create	Keep in mind the placement of finished bird
Cut out blank	Use the best Tupelo or Basswood you can get
Map centerline	Keep mapping as you carve away the lines
Wasting	Remove unwanted stock "hogging"
Roughing	Rough shape to a general form
Relieving	Raise a surface or shape away from the background
Shaping	Refine form, Birds are rounded and aerodynamic
Map feather groups	Prior to mapping individual feathers
Feather overlaps	Pay attention to them and leave ample wood
<i>Feathers - Tail, Wings</i>	Wings (Primaries, Secondaries, Tertials)
Map tail and wing feathers	
Define with Diamond cone	
Undercut with Diamond spear	
Pre-texture with Diamond ball	
Burn Quills and Bards	Quills = two lines, Burn lightly
<i>Feathers - Defined</i>	
Map flow lines	
Map detail feathers within each group	
Outline each group and feather	Use diamond ball
Under cut each group as needed	Use diamond spear or flame
Pre-texture with Diamond ball	
Finish-Texture (Stone) use ceramic bit	Stone lightly
<i>Feathers - Non-Defined</i>	
Draw flow lines	
Pre-texture with Diamond ball	
Finish-Texture (Stone) use ceramic bit	
<i>Feathers - Finish</i>	
Clean fuzzes with tooth or rotary brush	
Spray whole bird with alcohol	Air dry - fix any glaring errors
Seal the whole bird	Use Lacquer/Thinner (50/50) air dry
Drill for eyes	Slightly larger than eye for excess epoxy (Put eye into plastic bag for fitting)
Set eyes	Use "Kulis' epoxy (For long set time)
Gesso whole bird	Full strength gesso - brush in well - air dry
Paint	Acrylic washes give good results
Legs and feet, make, set, paint	Use bass rod and 'Green Stuff' epoxy for flexibility, Gesso prior to painting
Mount onto habitat	Keep birds focus in mind
Take pictures, sign and describe	Date, type of wood, and carved by name